## **AMENDMENTS TO THE CLAIMS**

This listing of claims will replace all prior versions, and listings, of claims in the application:

## **Listing of Claims:**

1	1. (Original) A method for displaying multiple two-dimensional (2D)
2	windows with related content within a three-dimensional (3D) display model,
3	comprising:
4	receiving a command to display a first window within the 3D display
5	model;
6	displaying content of the first window on a first surface of a 3D object;
7	receiving a command to display a second window within the 3D display
8	model, wherein content of the second window is related to content of the first
9	window;-and
10	displaying content of the second window on a second surface of the 3D
11	object <u>:</u>
12	receiving a notification that the first window and the second window
13	contain related content; and
14	creating an association between the first window and the second window
15	in a lookup table.
1	2. (Original) The method of claim 1, wherein the second surface of
2	the 3D object is located on the opposite side of the 3D object from the first
3	surface, and wherein only one of the first surface of the 3D object and the second

surface of the 3D object is visible at any given time.

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- 1 3. (Original) The method of claim 2, further comprising rotating the 2 3D object so that the second surface is visible.
- 1 4. (Original) The method of claim 1, further comprising:
- 2 receiving a command to display a third window within the 3D display
- 3 model; and
- 4 displaying content of the third window on a surface of a second 3D object,
- 5 wherein the second 3D object is located in close proximity to the 3D object in the
- 6 3D display model.
- 1 5. (Original) The method of claim 2, further comprising:
- 2 receiving a modal dialog related to the content of the first window,
- 3 wherein the modal dialog must be responded to before any other action may be
- 4 taken on an application;
- 5 rotating the 3D object so that the second surface is visible and the first
- 6 surface is hidden; and
- 7 displaying the modal dialog on the second surface.
- 1 6. (Original) The method of claim 5, further comprising rotating any
- 2 related 3D objects so that related content on the surface of the related 3D objects
- 3 is not visible until the modal dialog is acknowledged.
- 7. (Original) The method of claim 1, wherein the first window and the
- 2 second window are associated with different applications.
- 8. (Original) The method of claim 1, wherein upon receiving the
- 2 command to display the second window, the method further comprises:

3	lookir	ng up an identifier for the second window in a lookup table that			
4	contains entries specifying relationships between windows;				
5	determining if the second window is related to the first window;				
6	if so,	displaying content of the second window on the second surface of			
7	the 3D object; and				
8	if not, displaying content of the second window on a surface of a distant				
9	3D object, which is not located in close proximity to the 3D object in the 3D				
10	display model.				
1	9.	(Cancelled)			
1	10.	(Original) The method of claim 4, wherein the 3D object is stacked			
2	on top of the	second 3D object so that the second 3D object is obscured by the 3D			
3	object from the	he viewpoint of a user.			
1	11.	(Original) The method of claim 10, wherein the 3D object is			
2	translucent so	that the second 3D object is visible through the 3D object.			
1	12.	(Original) A computer-readable storage medium storing			
2	instructions that when executed by a computer cause the computer to perform a				
3	method for di	isplaying multiple two-dimensional (2D) windows with related			
4	content within a three-dimensional (3D) display model, the method comprising:				
5	receiv	ring a command to display a first window within the 3D display			
6	model;				
7	displa	ying content of the first window on a first surface of a 3D object;			
8	receiv	ring a command to display a second window within the 3D display			
Q	model where	in content of the second window is related to content of the first			

window; and

11	displaying content of the second window on a second surface of the 3D
12	object <u>:</u>
13	receiving a notification that the first window and the second window
14	contain related content; and
15	creating an association between the first window and the second window
16	in a lookup table.
1	13. (Original) The computer-readable storage medium of claim 12,
2	wherein the second surface of the 3D object is located on the opposite side of the
3	3D object from the first surface, and wherein only one of the first surface of the
4	3D object and the second surface of the 3D object is visible at any given time.
1	14. (Original) The computer-readable storage medium of claim 13,
2	wherein the method further comprises rotating the 3D object so that the second
3	surface is visible.
1	15. (Original) The computer-readable storage medium of claim 12,
2	wherein the method further comprises:
3	receiving a command to display a third window within the 3D display
4	model; and
5	displaying content of the third window on a surface of a second 3D objec
6	wherein the second 3D object is located in close proximity to the 3D object in the
7	3D display model.
1	16. (Original) The computer-readable storage medium of claim 13,
2	wherein the method further comprises:

3	receiving a modal dialog related to the content of the first window,		
4	wherein the modal dialog must be responded to before any other action may be		
5	taken on an application;		
6	rotating the 3D object so that the second surface is visible and the first		
7	surface is hidden; and		
8	displaying the modal dialog on the second surface.		
1	17. (Original) The computer-readable storage medium of claim 16,		
2	wherein the method further comprises rotating any related 3D objects so that		
3	related content on the surface of the related 3D objects is not visible until the		
4	modal dialog is acknowledged.		
1	10 (Ocio's 1) The second of the 11 of the second is set of all in 12		
1	18. (Original) The computer-readable storage medium of claim 12,		
2	wherein the first window and the second window are associated with different		
3	applications.		
1	19. (Original) The computer-readable storage medium of claim 12,		
2	wherein upon receiving the command to display the second window, the method		
3	further comprises:		
4	looking up an identifier for the second window in a lookup table that		
5	contains entries specifying relationships between windows;		
6	determining if the second window is related to the first window;		
7	if so, displaying content of the second window on the second surface of		
8	the 3D object; and		
9	if not, displaying content of the second window on a surface of a distant		
10	3D object, which is not located in close proximity to the 3D object in the 3D		
11	display model.		

1	20. (Cancelled)
1	21. (Original) The computer-readable storage medium of claim 15,
2	wherein the 3D object is stacked on top of the second 3D object so that the second
3	3D object is obscured by the 3D object from the viewpoint of a user.
1	22. (Original) The computer-readable storage medium of claim 21,
2	wherein the 3D object is translucent so that the second 3D object is visible
3	through the 3D object.
1	23. (Original) An apparatus for displaying multiple two-dimensional
2	(2D) windows with related content within a three-dimensional (3D) display
3	model, comprising:
4	a receiving mechanism configured to receive a command to display a first
5	window within the 3D display model;
6	a display mechanism configured to display content of the first window on
7	a first surface of a 3D object;
8	wherein the receiving mechanism is further configured to receive a
9	command to display a second window within the 3D display model, wherein
10	content of the second window is related to content of the first window; and
11	wherein the display mechanism is further configured to display content of
12	the second window on a second surface of the 3D object;
13	a notification mechanism configured to receive a notification that the first
14	window and the second window contain related content; and

an association mechanism configured to create an association between the

first window and the second window in a lookup table.

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1	24. (Original) The apparatus of claim 23, wherein the second surface
2	of the 3D object is located on the opposite side of the 3D object from the first
3	surface, and wherein only one of the first surface of the 3D object and the second
4	surface of the 3D object is visible at any given time

25. (Original) The apparatus of claim 24, further comprising a rotation mechanism configured to rotate the 3D object so that the second surface is visible.

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- 26. (Original) The apparatus of claim 23, wherein the receiving mechanism is further configured to receive a command to display a third window within the 3D display model, and wherein the display mechanism is further configured to display content of the third window on a surface of a second 3D object, wherein the second 3D object is located in close proximity to the 3D object in the 3D display model.
- 1 27. (Original) The apparatus of claim 24, further comprising: 2 wherein the receiving mechanism is configured to receive a modal dialog 3 related to the content of the first window, wherein the modal dialog must be 4 responded to before any other action may be taken on an application; and 5 a rotation mechanism configured to rotate the 3D object so that the second 6 surface is visible and the first surface is hidden; 7 wherein the display mechanism is further configured to display the modal 8 dialog on the second surface.
- 1 28. (Original) The apparatus of claim 27, wherein the rotation 2 mechanism is further configured to rotate any related 3D objects so that related 3 content on the surface of the related 3D objects is not visible until the modal 4 dialog is acknowledged.

- 1 29. (Original) The apparatus of claim 23, wherein the first window and 2 the second window are associated with different applications.
- 1 30. (Original) The apparatus of claim 23, further comprising:
- a lookup mechanism configured to lookup an identifier for the second
- 3 window in a lookup table that contains entries specifying relationships between
- 4 windows; and
- a determination mechanism configured to determine if the second window
- 6 is related to the first window;
- 7 wherein the display mechanism is further configured to display content of
- 8 the second window on the second surface of the 3D object if the second window
- 9 is related to the first window; and
- wherein the display mechanism is further configured to display content of
- the second window on a surface of a distant 3D object, which is not located in
- close proximity to the 3D object in the 3D display model, if the title of the second
- window is not related to an identifier for the first window.
- 1 31. (Cancelled)
- 1 32. (Original) The apparatus of claim 26, wherein the 3D object is
- 2 stacked on top of the second 3D object so that the second 3D object is obscured
- 3 by the 3D object from the viewpoint of a user.
- 1 33. (Original) The apparatus of claim 32, wherein the 3D object is
- 2 translucent so that the second 3D object is visible through the 3D object.